

DAVID CSERKUTI Production designer

- CV -

David Cserkuti is an illustrator and comics artist. He graduated at the Hungarian University of Fine Arts in Graphic Design. He started working as an illustrator in the advertising industry with companies like Ogilvy & Mather, Saatchi & Saatchi and McCann-Erickson. He created the visual world for numerous campaigns such as: Kinley, Campona, Unicum and Unicum Next which earned him several awards. He also works for book publishers and magazines (e.g., Playboy) and in the game design industry on brands like Assassin's Creed and Skylanders. As a comics artist he took part in several exhibitions and won the Alfabéta Award.